# Fear Conditioning IMPC\_FEA\_001

#### **Purpose**

This procedure is used for measuring aversive learning and memory. A neutral conditioned stimulus (CS) such as steady tone is paired with an aversive unconditioned stimulus (US) such as one or more mild foot shocks. After conditioning, the spatial context or the CS (tone) elicits a central state of fear in the absence of the US (shock) that is expressed as reduced locomotor activity or total lack of movement (freezing). Immobility time is used as a measure of learning/memory performances.

#### **Experimental Design**

• Minimum number of animals: 7M + 7F

• Age at test: Week 10

• Sex: We would expect the results of this test to show sexual dimorphism

#### **Equipment**

- Fear conditioning chambers
- Arenas and components for cue and conditioning phases
- Computer with recording software
- Olfactory substance

#### **Procedure**

- 1. Day 1: Conditioning
  - a. Transport animals to the testing area.
  - b. Set up conditioning arenas in the chambers ensuring that shocker, tone delivery and camera / beam break system are working correctly. If using video tracking equipment, ensure camera lenses are free of dust.
  - c. Remove the animals from their cages and place in the arenas. Animals are conditioned using the training protocol which consists of a baseline period, audible tone, a single foot shock that co-terminates with the tone, and a period with no stimuli at the end.
  - d. Remove animals from arenas and place back in home cage. Clean arenas.
- 2. Day 2: Context
  - a. To be performed 24 hours after conditioning.
  - b. Transport animals to the testing area.
  - c. Set up conditioning arenas in the chamber as on day 1 except for shocker and tone delivery system which are not used.
  - d. Remove animals from their cages and place in the arena. No CS or US stimuli are presented.

- e. Remove animals from arenas and place back in home cage. Clean arenas.
- 3. Day 2: Cue
  - a. To be performed performed from 2 24 hours after the context protocol.
  - b. Set up cue arenas using different floors, walls, olfactory cues and / or lighting from the conditioning context. Ensure that tone delivery and camera / beam break system are working correctly.
  - c. Remove animals from their cages and place in the arena. Animals are exposed to a baseline period without any stimulus followed by the presentation of the tone.
  - d. Remove animals from arenas and place back in home cage. Clean arenas.
- 4. At the end of the cue protocol animals are placed back into their holding room and data is analyzed by collecting the number of freezing episodes and the total freezing /immobility time.

#### **Parameters and Metadata**

# Conditioning: Near infra red light arena IMPC\_FEA\_078\_001 | v1.0 procedureMetadata

Req. Analysis: false	Req. Upload: false	Is Annotated: false
Options: On,		
Conditioning Post-	-shock Maximum M	otion Index IMPC_FEA_
103_001   v1.0		
simpleParameter		

Req. Analysis: false Req. Upload: false Is Annotated: false

#### Conditioning Post-shock Freezing Time IMPC\_FEA\_099\_001 | v1.

**Req. Analysis:** false **Req. Upload:** true **Is Annotated:** false Unit Measured: s Experimenter ID IMPC\_FEA\_072\_001 | v1.0 procedureMetadata Reg. Analysis: false Reg. Upload: true Is Annotated: false Cue Tone % Freezing Time IMPC\_FEA\_021\_001 | v1.1 simpleParameter Reg. Analysis: false Reg. Upload: false Is Annotated: false Unit Measured: % **Derivation:** mul(div(sumOfIncrements('IMPC\_FEA\_020\_001',1), 'IMPC\_FEA\_060\_001'), 100) Cue: Start time of baseline IMPC\_FEA\_085\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

Unit Measured: s

# Conditioning: Tone stimulus frequency (Hz; conditioned stimulus) IMPC\_FEA\_035\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

**Unit Measured:** kHz

**Options:** 2.8, 2, 10, 4,

### Conditioning Post-shock Freeze Count IMPC\_FEA\_098\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

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### Conditioning Shock Minimum Motion Index IMPC\_FEA\_096\_001

| v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

Context: Mouse arena shape IMPC\_FEA\_045\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Square, Rectangle,

# **Conditioning Baseline Average Motion Index IMPC\_FEA\_004\_0**

01 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

## Freeze definition IMPC\_FEA\_077\_001 | v1.1

procedureMetadata

Reg. Analysis: true Reg. Upload: true Is Annotated: false

Unit Measured: s

**Options:** 2, 0.25, 1,

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#### Context: Total time IMPC\_FEA\_049\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: s

Options: 360, 300,

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#### Cue Tone Average Motion Index IMPC\_FEA\_022\_001 | v1.0

seriesParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

Increments: Minimum 1

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# Conditioning: Tone stimulus intensity (dB; conditioned stimulus) IMPC\_FEA\_034\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: dB

**Options:** 85, 80, 70, 77, 75,

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#### Cue: arena rotation IMPC\_FEA\_088\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

Options:	90	degrees,
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#### Conditioning: Mouse arena colour IMPC\_FEA\_031\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Metallic, clear, White, Clear, Metallic, White and Clear,

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### Conditioning Tone % Freezing Time IMPC\_FEA\_091\_001 | v1.1

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

Unit Measured: %

**Derivation:** mul(div('IMPC\_FEA\_090\_001', 'IMPC\_FEA\_036\_001'), 100)

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### Context Freezing Time IMPC\_FEA\_008\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: s

Conditioning: Mous	se arena shape IMPC	_FEA_029_001   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Rectangle, Square,		
Cue: Mouse arena procedureMetadata	<b>shape</b> IMPC_FEA_053_00	01   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Cylinder, Rectangle,	A frame ceiling,	
Cue Tone Minimum seriesParameter	Motion Index IMPC_	FEA_023_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Increments: Minimum 1		

# **Conditioning Baseline Minimum Motion Index IMPC\_FEA\_005\_**

001 | v1.0

simpleParameter

Req. Analysis: false	Req. Upload: false	Is Annotated: false	
Cue Baseline Mini	mum Motion Index	IMPC_FEA_017_001   v1.0	
Req. Analysis: false	Req. Upload: false	Is Annotated: false	
Cue: Near infra red light arena IMPC_FEA_080_001   v1.0 procedureMetadata			
Req. Analysis: false	Req. Upload: false	Is Annotated: false	
Options: On,			

## Context: Room acclimation time IMPC\_FEA\_042\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: min

<b>Options:</b> 60, 30,		
Sound-proof box d	limension IMPC_FEA_0	71_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Options: 71 cm L X 59.7 cm V 47 cm L X 35 cm W X 49 cm F	W X 31.7 cm H, other, 71 cm L H,	X 63.5 cm W X 35.5 cm H,
Cue: Mouse arena procedureMetadata	colour IMPC_FEA_055_0	001   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Black and white, Cle	ear, Red, Beige, black and whit	e,
Conditioning: Start procedureMetadata	t time of baseline IM	IPC_FEA_081_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Unit Measured: s		

# Conditioning Tone Maximum Motion Index IMPC\_FEA\_094\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false Is Annotated: false Conditioning Tone Freezing Time IMPC\_FEA\_090\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false Is Annotated: false Unit Measured: s Cue: Mouse arena floor IMPC FEA 056 001 | v1.0 procedureMetadata Req. Analysis: false Req. Upload: true Is Annotated: false Options: Plexi glass, PVC, Polyethylene, Perspex,

Conditioning: Mouse arena floor IMPC\_FEA\_032\_001 | v1.0

procedureMetadata

Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Steel rods, Metal gri	ll, Clean saw dust,	
	I time IMPC_FEA_040_00	
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Unit Measured: S		
<b>Options:</b> 380, 300,		
Freeze definition (r	minimum motion inc	dex) IMPC_FEA_104_001
v1.0 procedureMetadata		
Req. Analysis: true	Req. Upload: false	Is Annotated: false

**Options:** 18, 30,

# Conditioning Tone Freeze Count IMPC\_FEA\_089\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false Conditioning Post-shock Minimum Motion Index IMPC\_FEA\_1 02\_001 | v1.0 simpleParameter **Req. Analysis:** false **Req. Upload:** false Is Annotated: false Conditioning Baseline Freeze Count IMPC\_FEA\_001\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: true Is Annotated: false Conditioning: Start time of each tone stimulus IMPC\_FEA\_082 \_001 | v1.0 procedureMetadata Req. Analysis: false Req. Upload: false Is Annotated: false Unit Measured: s

Conditioning Baseline Maximum Motion Index IMPC\_FEA\_006\_ 001 | v1.0

Req. Analysis: false	Req. Upload: false	Is Annotated: false
Context: White hou .2 procedureMetadata	use light level in are	P <b>na</b> IMPC_FEA_043_001   v1
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Unit Measured: Lux		
<b>Options:</b> 40, 26, 100, 200,		
Conditioning: Leng   v1.0   procedureMetadata	gth of time tone stin	nulus IMPC_FEA_036_001
Req. Analysis: true	Req. Upload: true	Is Annotated: false
Unit Measured: s		

# Conditioning Tone Average Motion Index IMPC\_FEA\_092\_001 | v1

.0

Options: 20, 30,

Req. Analysis: false	Req. Upload: false	Is Annotated: false
Mouse arenalD IMPoprocedureMetadata	C_FEA_063_001   v1.0	
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Ontions: Arena 4 Arena 6 A	rena 8, Arena 1, Arena 2, Aren	a 5 Arena 7 Arena 3
options. Atoma 4, Atoma 6, A	nona o, mona 1, mona 2, mon	a o, mona r, mona o,
Date equipment las procedureMetadata	st calibrated (shock	() IMPC_FEA_075_001   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
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Context % Freezing simpleParameter	g Time IMPC_FEA_009_0	001   v1.1
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Nog. Analysis. 10150	req. opioad. raise	13 Annotated. Talse
Unit Measured: %		
Derivation: mul(div('IMPC_FI	EA_008_001', 'IMPC_FEA_049	)_001'), 100)

### Date equipment last calibrated (tone) IMPC\_FEA\_076\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

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#### Tracking Method IMPC\_FEA\_067\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Options: Beam break, Video tracking,

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#### Conditioning Post-shock % Freezing Time IMPC\_FEA\_100\_001 |

v1.1

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

Unit Measured: %

**Derivation:** mul(div('IMPC\_FEA\_099\_001', 'IMPC\_FEA\_039\_001'), 100)

Conditioning: Date and time IMPC\_FEA\_025\_001 | v1.0

procedureMetadata

Req. Analysis: false	Req. Upload: true	Is Annotated: false
Conditioning: Lend	ath of time no stimu	<b>Ilus</b> IMPC_FEA_039_001   v1
.0 procedureMetadata		100 IVII 0_1 27_000_001   VI
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Unit Measured: s		
<b>Options:</b> 120, 150,		
Context Average No simpleParameter	lotion Index IMPC_FEA	A_010_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Cue: Start time of reprocedureMetadata	<b>no stimulus</b> IMPC_FEA	A_087_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Unit Measured: s		

#### Context: Mouse arena dimension IMPC\_FEA\_046\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: cm

**Options:** 16.6 cm L X 17 cm W X 25 cm H, 25 x 25 x 19 cm, 25 L x 21 W x 19 H cm, 17 x 17 x 25 cm, 30.5 cm L X 24.1 cm W X 24.5 cm H, 30.5 cm L X 24.1 cm W X 21 cm H,

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#### Context Freeze Count IMPC\_FEA\_007\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

#### Cue Tone Freezing Time IMPC\_FEA\_020\_001 | v1.0

seriesParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: s

**Increments:** Minimum 1

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#### Cue: Total time IMPC\_FEA\_062\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: s

Options: 300, 480, 420, 240,

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# Conditioning: Shock stimulus intensity (unconditioned stimulus) IMPC\_FEA\_037\_001 | v1.1

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: mA

**Options:** 0.75, 0.4, 0.5,

## Conditioning: Start time of each shock stimulus IMPC\_FEA\_0

83\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

Unit Measured: s

## Conditioning: Length of time baseline IMPC\_FEA\_033\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: s

Options: 150, 240, 120,

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#### Sound generator model IMPC\_FEA\_070\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: 46000-165, VFC-100, other,

# Cue Baseline % Freezing Time IMPC\_FEA\_015\_001 | v1.1

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: true

Unit Measured: %

**Derivation:** mul(div('IMPC FEA 014 001', 'IMPC FEA 057 001'), 100)

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#### Cue: Mouse arena dimension IMPC\_FEA\_054\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false Unit Measured: cm **Options:** 25 x 25 x 19 cm, 25 L x 21 W x 19 H cm, 30.5 cm L X 24.1 cm W X 24.5cm H, 30.5 cm L X 24.1 cm W X 21 cm H, 17 x 17 x 25 cm, 20 cm dia X 30 cm H, Conditioning Shock Maximum Motion Index IMPC\_FEA\_097\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false Is Annotated: false Cue: tone response measurement time IMPC\_FEA\_060\_001 | v1.0 procedureMetadata Req. Analysis: true Req. Upload: true **Is Annotated:** false Unit Measured: s **Options:** 180, 120,

Conditioning: Room acclimation time IMPC\_FEA\_026\_001 | v1.0

# Equipment Manufacturer IMPC\_FEA\_065\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Ugo Basile, San Diego Instruments, Med Assoicates,

## Context: Near infra red light arena IMPC\_FEA\_079\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

Options: On,

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Cue: White house light level in arena IMPC\_FEA\_051\_001 | v1.1

procedureMetadata

Req. Analysis: false	Req. Upload: true	Is Annotated: false
Unit Measured: Lux		
<b>Options:</b> 0, 14-18, 16,		
Cue Baseline Aver	age Motion Index IN	IPC_FEA_016_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Conditioning: Star procedureMetadata	t time of no stimulu	<b>S</b> IMPC_FEA_084_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Unit Measured: S		
		<b>10</b> IMPC_FEA_003_001   v1.1
Conditioning Base	line % Freezing Tim	<b>10</b> IMPC_FEA_003_001   v1.1

**Derivation:** mul(div('IMPC\_FEA\_002\_001', 'IMPC\_FEA\_033\_001'), 100)

Conditioning Shock Average Motion Index IMPC\_FEA\_095\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false **Is Annotated:** false Cue Baseline Maximum Motion Index IMPC\_FEA\_018\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false Is Annotated: false Cue Tone Maximum Motion Index IMPC\_FEA\_024\_001 | v1.0 seriesParameter Req. Analysis: false Req. Upload: false Is Annotated: false **Increments:** Minimum 1

Software IMPC\_FEA\_068\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Options: Med Associates Video Freeze, Anymaze, Freeze Monitor,

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#### Context: Date and time IMPC\_FEA\_041\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Conditioning +24h,

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## **Conditioning Post-shock Average Motion Index IMPC\_FEA\_10**

1\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: false

#### Equipment Model IMPC\_FEA\_066\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

**Options:** Freeze monitor, FearCS Mouse-46152, 46000, MED-FVC-SCT-M, MED-VFC2-SCT-M, MED-VFC-NIR-M SOP #1, MED-VFC-NIR-M SOP #2, MED-VFC-NIR-M SOP #3.

Cue Baseline Freezing Time IMPC\_FEA\_014\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: true Is Annotated: false Unit Measured: s Context Minimum Motion Index IMPC\_FEA\_011\_001 | v1.0 simpleParameter Req. Analysis: false Req. Upload: false Is Annotated: false Cue: Tone stimulus frequency (Hz; conditioned stimulus) MPC\_FEA\_059\_001 | v1.0 procedureMetadata Is Annotated: false Req. Analysis: true Req. Upload: true Unit Measured: kHz **Options:** 4, 10, 2.8, 2,

#### Cue: Date and time IMPC\_FEA\_050\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

**Options:** Context + 4h, Context + 2-4h, Context + 24h,

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#### Cue Baseline Freeze Count IMPC\_FEA\_013\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

### Conditioning: Mouse arena dimension IMPC\_FEA\_030\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: cm

Options: 30.5 L X 24.1 W X 24.5 H cm, 30.5 cm L X 24.1 cm W X 21 cm H,

16.6 L X 17 W X 25 H cm, 25 L x 21 W x 19 H cm, 17 x 17 x 25 cm, 25 x 25 x 19 cm,

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Cue: Length of time no stimulus IMPC\_FEA\_061\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: s

Options: 0, 220, 120,

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# Conditioning: White house light level in arena IMPC\_FEA\_027\_

001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: Lux

Options: 40, 200, 100, 26,

#### Experimenter ID day 2 cue IMPC\_FEA\_074\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

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## Experimenter ID day 2 IMPC\_FEA\_073\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: false Is Annotated: false

Equipment ID IMPC\_FEA\_064\_001 | v1.0 procedureMetadata Req. Analysis: false Req. Upload: true Is Annotated: false Options: Machine B, Machine A, Machine 2, Machine 1, Conditioning Tone Minimum Motion Index IMPC\_FEA\_093\_001 | v1.0 simpleParameter Req. Analysis: false **Reg. Upload:** false **Is Annotated:** false Conditioning: Olfactory cue IMPC\_FEA\_028\_001 | v1.0 procedureMetadata Req. Analysis: false Req. Upload: true Is Annotated: false Options: Alcohol, None,

Context Maximum Motion Index IMPC\_FEA\_012\_001 | v1.0

Req. Analysis: false	Req. Upload: false	Is Annotated: false
Context: Mouse are procedureMetadata	ena colour IMPC_FEA_	047_001   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Metallic, clear, White	e, Metallic, White and Clear, Cl	ear,
Sound generator m	nanufacturer IMPC_FE	A_069_001   v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Ugo Basile, San Die	go Instruments, Med Associate	es,
Cue Tone Freeze C	Ount IMPC_FEA_019_001	v1.0
Req. Analysis: false	Req. Upload: true	Is Annotated: false
Increments: Minimum 1		

# Context: Olfactory cue IMPC\_FEA\_044\_001 | v1.0

procedureMetadata

Req. Analysis: false	Req. Upload: true	Is Annotated: false
Options: Alcohol, None,		
Cue: Start time of e	each tone stimulus	IMPC_FEA_086_001   v1.0
Req. Analysis: false	Req. Upload: false	Is Annotated: false
Unit Measured: s		
Cue: Length of time procedureMetadata	e baseline IMPC_FEA_0	057_001   v1.0
Req. Analysis: true	Req. Upload: true	Is Annotated: false
Unit Measured: s		
Options: 120,		

# Conditioning: Length of time shock stimulus IMPC\_FEA\_038\_0

01 | v1.0

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DIO	ceu	ureiv	letad	ala

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: s

Options: 0.5, 2, 1,

#### Conditioning Baseline Freezing Time IMPC\_FEA\_002\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: true Is Annotated: false

Unit Measured: s

#### Context: Mouse arena floor IMPC\_FEA\_048\_001 | v1.0

procedureMetadata

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Metal grill, Steel rods,

Cue: Olfactory cue IMPC\_FEA\_052\_001 | v1.0

Req. Analysis: false Req. Upload: true Is Annotated: false

Options: Cinnamon, 5% acetic acid, Vanillin,

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## Cue: Tone stimulus intensity (conditioned stimulus) IMPC\_F

EA\_058\_001 | v1.1

procedureMetadata

Req. Analysis: true Req. Upload: true Is Annotated: false

Unit Measured: dB

Options: 85, 75, 77, 70, 80,

# Difference in Context and Conditioning Baseline % Freezing IMPC\_FEA\_105\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: true

**Derivation:** 

sub(mul(div('IMPC\_FEA\_008\_001', 'IMPC\_FEA\_049\_001'), 100), mul(div ('IMPC\_FEA\_002\_001', 'IMPC\_FEA\_033\_001'), 100))

#### Difference in Cue Tone and Cue Baseline % Freezing IMPC\_

FEA\_106\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: true

**Derivation:** 

sub(mul(div('IMPC\_FEA\_020\_001', 'IMPC\_FEA\_060\_001'), 100), mul(div ('IMPC\_FEA\_014\_001', 'IMPC\_FEA\_057\_001'), 100))

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# Difference in Conditioning Post-shock and Conditioning Baseline % Freezing IMPC\_FEA\_107\_001 | v1.0

simpleParameter

Req. Analysis: false Req. Upload: false Is Annotated: true

**Derivation:** 

sub(mul(div('IMPC\_FEA\_099\_001', 'IMPC\_FEA\_039\_001'), 100), mul(div ('IMPC\_FEA\_002\_001', 'IMPC\_FEA\_033\_001'), 100))

## Cue: Length of time tone stimulus IMPC\_FEA\_108\_001 | v1.0

procedureMetadata

Req. Analysis: true Req. Upload: false Is Annotated: false

Unit Measured: s

**Options:** 20, 120,
